

CURAÇAO
island of learning

21ST CENTURY SKILLS RECOGNITION FOR ADULTS IN CITIES AND ISLANDS OF LEARNING

www.citiesoflearning.net | info@badgecraft.eu



Co-funded by
the European Union

WHAT IS CITIES OF LEARNING NETWORK?

CITIES OF LEARNING NETWORK

promotes open, accessible, and inclusive learning for all.

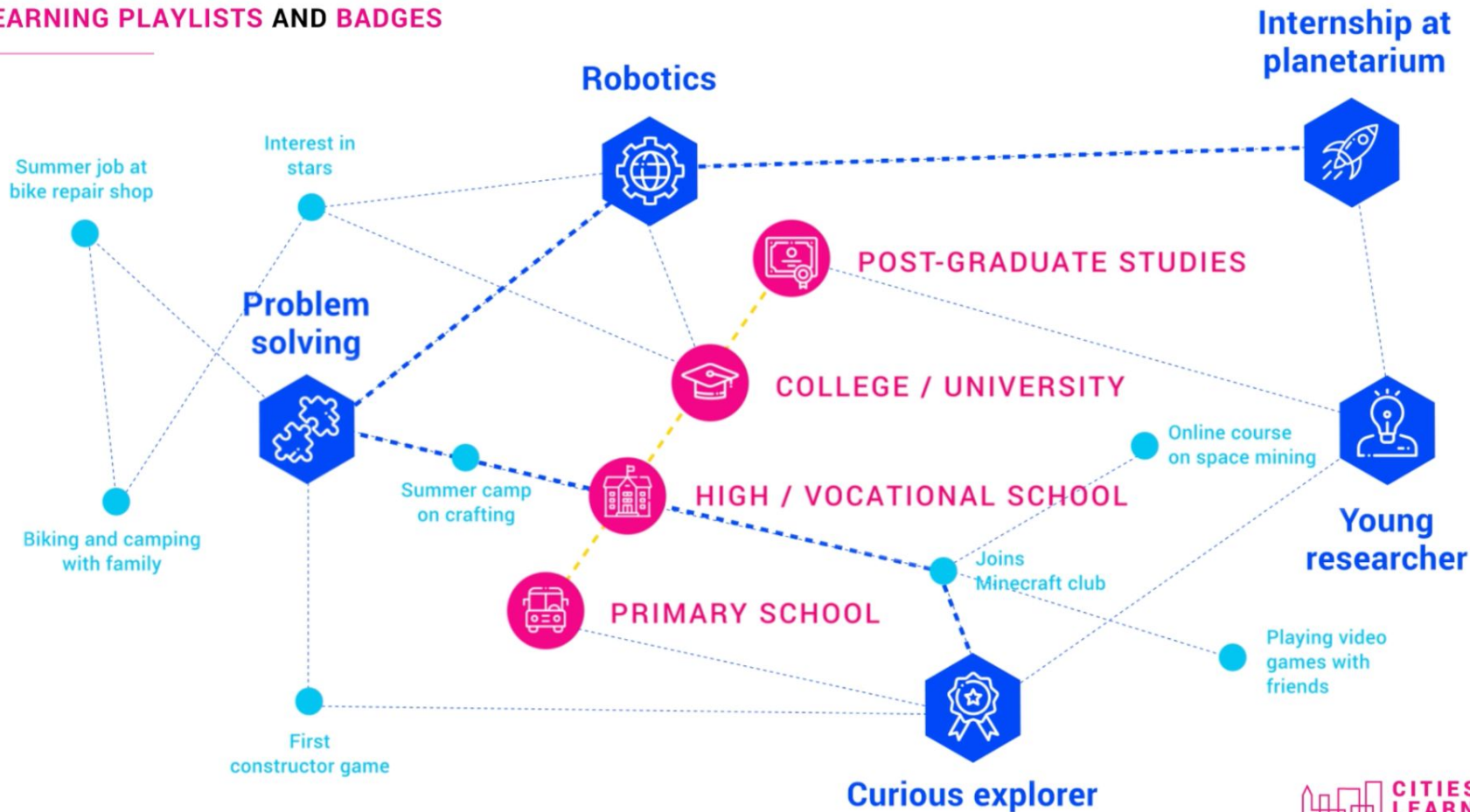
We support thriving learning ecosystems on various levels:

- Cities
- Regions
- Islands
- Communities
- Organisations
- Schools and higher education

OUR VALUES:

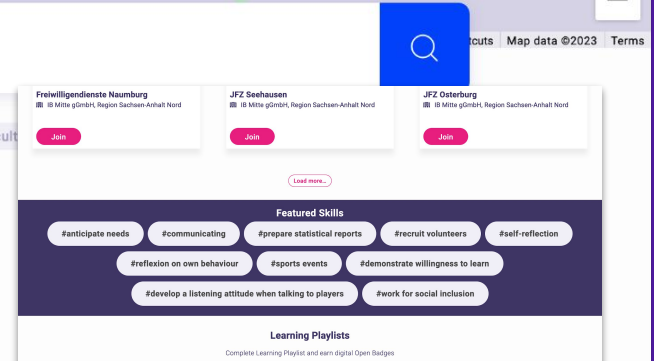
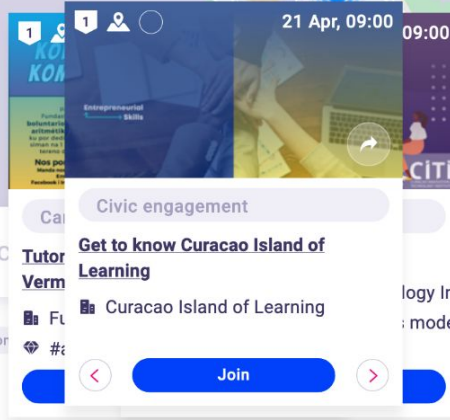
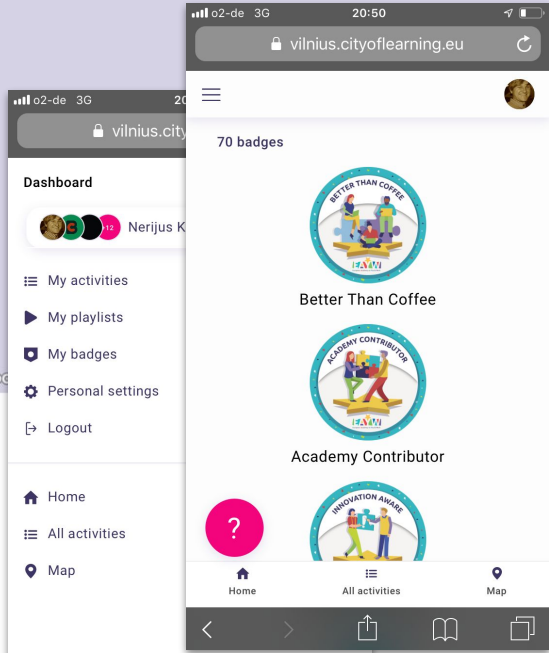
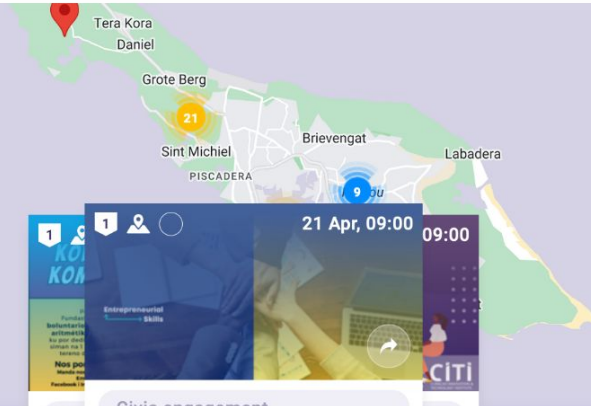
- Inclusiveness
- Openness
- Diversity in learning
- Open recognition
- Democracy and respect for human rights
- Innovation
- Open recognition

LEARNING PLAYLISTS AND BADGES



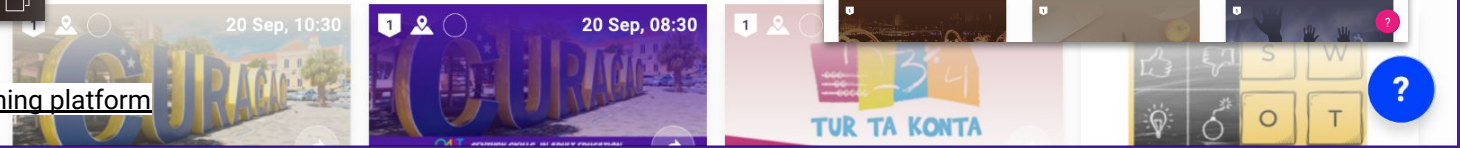


More videos on Cities of Learning [Youtube channel](#)



Latest Opportunities
Follow your interest to find what you want to do and learn

Visit [Curacao Island of Learning platform](#)



THE **CITIES OF LEARNING** PLATFORM



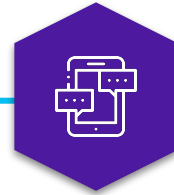
CONNECTED LEARNING SOLUTION

Learner driven solution
combining in-person
and online learning
activities



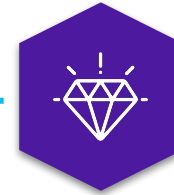
SCALABLE LEARNING ECOSYSTEM

Learning management
system tailored from
micro-learning to
macro level



360° REVIEW & ASSESSMENT

Visual and interactive
skills and competence
assessment



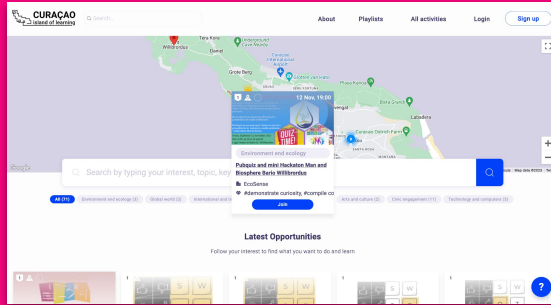
DIGITAL BADGES & MICRO-CREDENTIALS

Global standard of
digital Open Badges,
certificates and
micro-credentials

More about [platform features](#)

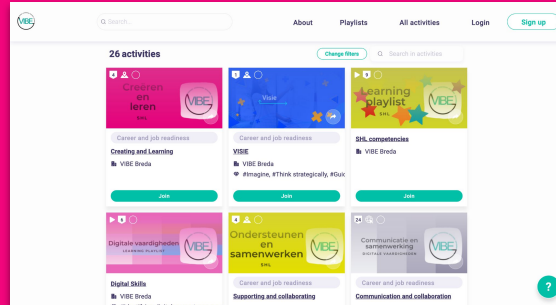
PLATFORM USE CASES

CURAÇAO ISLAND OF LEARNING



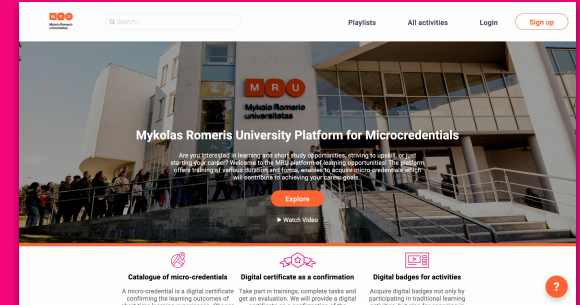
City, Region, Island level platform for open and location based learning ecosystem

VIBE NETHERLANDS CAREER & EMPLOYMENT SERVICES



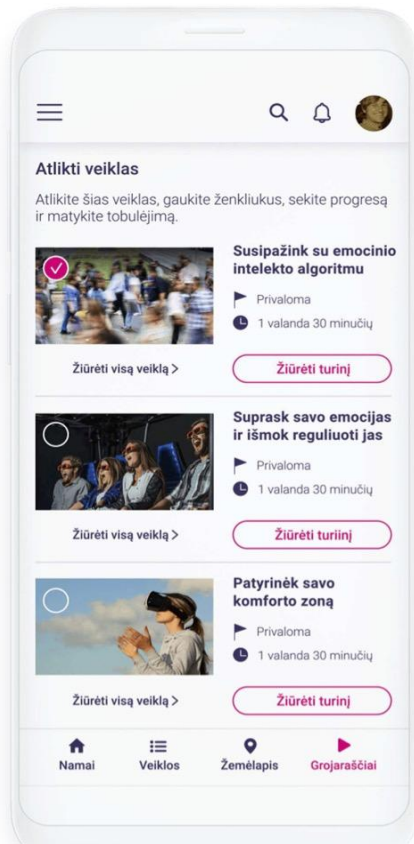
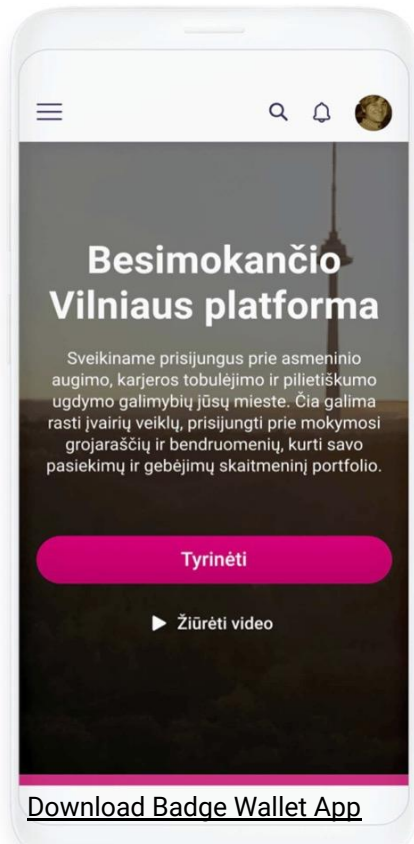
Organisation, Programme level platform for public/private learning ecosystem

MYKOLAS ROMERIS UNIVERSITY



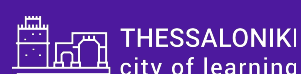
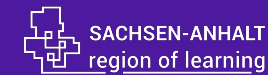
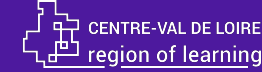
University Campus, College, School level platform for public/private learning ecosystem

BADGE WALLET APP



[Download Badge Wallet App](#)

40+ locations in Europe and beyond



Visit all [Cities of Learning locations](#)

21ST-CENTURY SKILLS:

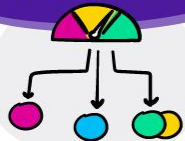
Assessment. Validation. Recognition.

[Visit project webpage](#)



SUMMARY OF RECOMMENDATIONS FOR ADULT EDUCATION ORGANISATIONS ON HOW TO IMPLEMENT ASSESSMENT, VALIDATION AND RECOGNITION OF 21ST CENTURY SKILLS

1. FROM THE BEGINNING, ANTICIPATE THE SKILLS LEARNERS WILL DEVELOP, AND PLAN HOW YOU WILL ASSESS THEM AND WHY THE ASSESSMENT IS NEEDED.



2. USE VARIOUS TOOLS AND FORMS FOR ORGANISING AND VALIDATING LEARNING: FACE-TO-FACE, ONLINE, HYBRID, INDIVIDUAL AND GROUP WORK.



8. BRIDGE THE GAP BETWEEN 21ST-CENTURY SKILLS ACQUISITION AND THE NEEDS OF THE LABOUR MARKET.



3. OFFER DIGITAL PORTFOLIOS FOR LEARNERS TO COLLECT, STORE AND SHOWCASE LEARNING ACHIEVEMENTS AND EVIDENCE.



9. SEE LEARNERS AS PEOPLE WITH A HERITAGE, PRIOR EXPERIENCES, NEEDS AND TALENTS, NOT AS DIPLOMAS.



4. USE MICRO-CREDENTIALS FOR BITE-SIZE LEARNING ACHIEVEMENTS TO MOTIVATE LEARNERS IN THEIR LEARNING PATHWAYS.



10. REACH OUT TO THE GROUPS THAT NEED THE MOST TRAINING AND RECOGNITION OF THEIR SKILLS.



5. HELP LEARNERS BUILD THEIR LEARNING PATHWAYS FROM SMALLER BUILDING BLOCKS (MICRO-CREDENTIALS) TO GAIN COMPETENCE MASTERY.



11. INVOLVE LEARNERS AS ACTIVE CREATORS OF THE ASSESSMENT PROCESS TO SUPPORT TRANSPARENCY AND ASSESSMENT LITERACY DEVELOPMENT.



6. RECOGNISE THAT LIFE-LONG LEARNING HAPPENS EVERYWHERE, AND ALL SKILLS MATTER.



7. USE A LEARNER-CENTERED, HOLISTIC, PROJECT-BASED ASSESSMENT APPROACH.



12. ALIGN YOUR VALIDATION AND RECOGNITION SYSTEMS WITH EXISTING SKILLS FRAMEWORKS AND STANDARDS.



GOVERNMENT OF CURAÇAO



www.citiesoflearning.net

@visualmind.lt

Watch the webinars:



http://bit.ly/21st-skills-playlist

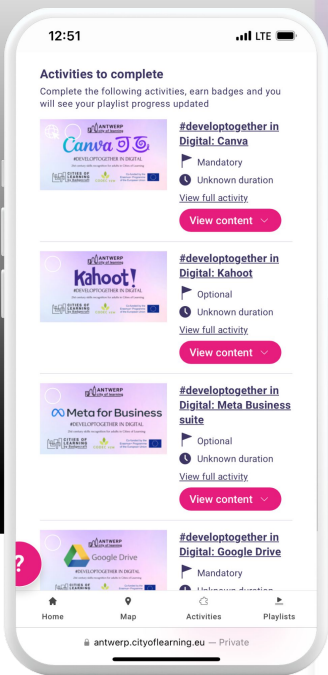


ABOUT BADGES

Digital Open Badges is a global standard to recognise and verify learning and achievements.

[More about digital Open Badges](#)





<https://bit.ly/digital-antwerp>



5

ANTWERP
city of learning

#DEVELOPTOGETHER IN DIGITAL

21st century skills recognition for adults in Cities of Learning

CITIES OF LEARNING
by **Badgecraft**

CODEC **zvw**

Co-funded by the
Erasmus+ Programme
of the European Union

[Join](#)

[Overview](#) [Badges](#)

Content

This playlist is designed for adult learners looking to acquire and refine their digital skills for professional and personal growth. It provides comprehensive hands-on learning experiences with popular digital tools like Canva, Kahoot, Google Drive, and Meta Business Suite. Learners will not only understand these tools but also apply them in practical scenarios.

Throughout this playlist, learners will gain a comprehensive understanding of these digital tools, develop valuable skills for the digital age, and have the

Skills

- ESCO** #problem-solving with digit...
- ESCO** #administer the brand strat...
- ESCO** #principles of project mana...
- ESCO** #stimulate creativity in the ...
- ESCO** #digital communication...





Wegwijs op vdab.be

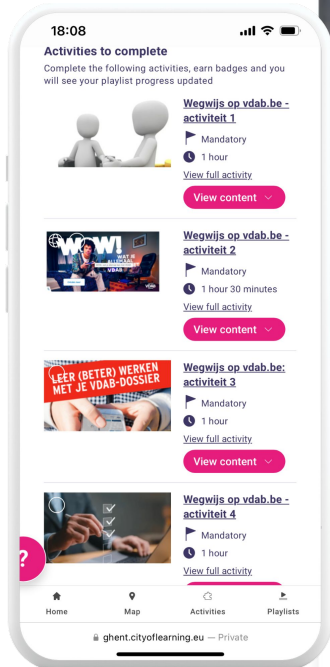
[Overview](#)
[Badges](#)

Content

This playlist is designed for adults who want to learn to work with VDAB's online tools. It is especially interesting for job seekers who do not yet have an online account with vdab and need help getting started.

After you participated in the 4 activities of this playlist, you will be able:

- to publish your online CV, search for vacancies, follow up on your



<https://bit.ly/ghent-jobs>

Skills

ESCO #browse, search and filter ...

ESCO #labour market opportuniti...

ESCO #use digital instruments

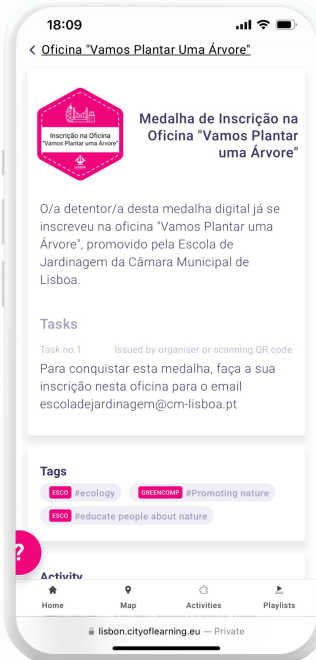
ESCO #improving personal skills

ESCO #develop personal skills



165 activities

[Change filters](#)



2

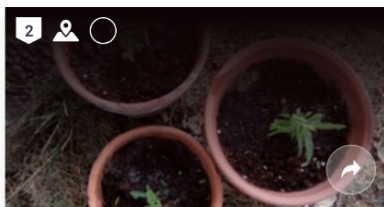
Environment end ecology

Oficina "Vamos Plantar Uma Árvore"

📌 Câmara Municipal de Lisboa

💎 #ecology, #Promoting nature, #educ

Join



2

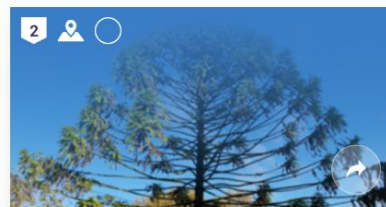
Environment end ecology

Oficina "A Multiplicar e a Dividir"

📌 Câmara Municipal de Lisboa

💎 #ecology, #Promoting nature, #educ

Join



2

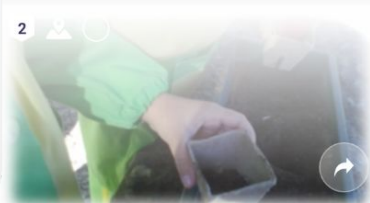
Environment end ecology

Visita Guiada 28 Árvores da Quinta Conde dos Arcos

📌 Câmara Municipal de Lisboa

💎 #characteristics of horticultural facil

Join



2

Environment end ecology

Oficina "Vou ser Jardineiro"

📌 Câmara Municipal de Lisboa

💎 #ecology #use equipment for garden

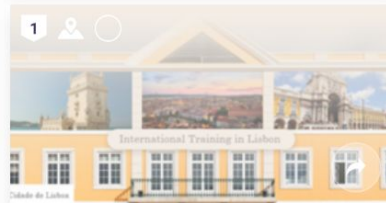


1

International and Intercultural

Curso de Diálogo e Mediação Intercultural

📌 Fundação Cidade de Lisboa



1

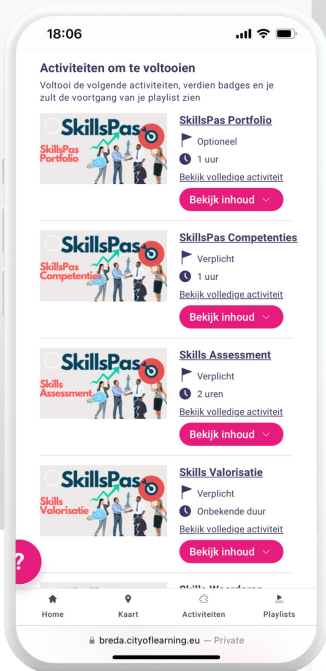
Personal development

Formação em Cidadania e Desenvolvimento

📌 Fundação Cidade de Lisboa

<https://bit.ly/lisbon-col>





<https://bit.ly/SkillsPas>



SkillsPas

Waardeer je Skills

SkillsPas als Persoonlijk Skills Portfolio

Deelnemen

Overzicht Badges

Inhoud

Steeds vaker hebben we het over skills in relatie tot werk of opleiding. Over welke skills hebben we het dan en hoe beschrijf je die? Een persoonlijkheidstest zegt wat over je persoonlijkheid en over mogelijke skills die bij je passen. Het geeft nog geen beeld over de mate waarin je die skills beheerst. Daarom maken we hier een begin om dit beter zichtbaar en meetbaar te maken. Dat sluit ook aan op de huidige ontwikkelingen voor het waarderen van skills als onderdeel van een landelijk inzetbaar Skills Paspoort

Vaardigheden

ESCO #transversale vaardighede...

ESCO #communicatie

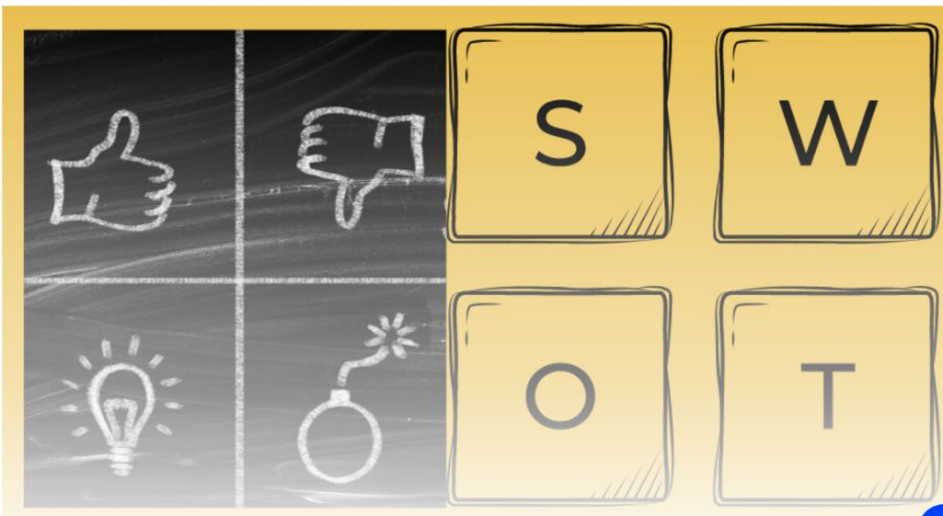
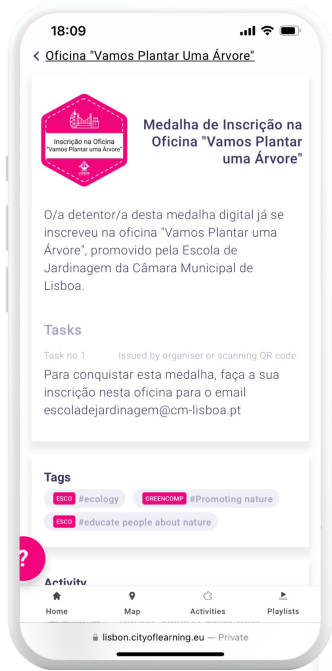
ESCO #problem solving

LIFECOMP #Self-regulation

ESCO #creative thinking



7



SWOT it up!

Djòin

Bista general

Badge

Kontenido

This playlist consists of 6 activities involving an important concept you can use in your daily life and career: the S.W.O.T. analysis. S.W.O.T. stands for Strengths, Weaknesses, Opportunities, and Threats. It's a useful tool to better understand yourself and your situation and to make informed decisions. Complete the playlist and earn your badges!

Skills

ETS-TR #Analyses learners' streng...

ESCO #develop personal skills

ESCO #enhance personal skills

ETS-TR #Sees the added value of ...

ESCO #develop personal skill...



<https://bit.ly/curacao-swot>



Proeftuin Digitale Inclusie - De Bibliotheek Rotterdam

Owner

Create activity

Activities

Playlists

Analytics

Settings

People

Endorsements



20 activities

Default project view (20)

↑ By name

Search in activities

Content **6 badges** 5 people Overview



Beginnende emailgebruiker



Beginnende internetzoeker



Computer gebruiker met begeleiding



Computerstarter



DASHBOARD ORGANISER ACCOUNTS ACTIVITIES MAP MY BADGE

Career and job readiness

Digitale Avonturier - Digivitaler

Proeftuin Digitale Inclusie - De Biblio

Join

Career and job readiness

Digitale Avonturier - Digisterker

Proeftuin Digitale Inclusie - De Biblio

Join

Career and job readiness

Digital Adventurer

Proeftuin Digitale Inclusie - De Biblio

Joined



Badges for Sustainable Development Goals

Actions ⋮

[Overview](#) [People](#) [Badges](#) [Evidence](#) [Endorsements](#)

22 activity badges [Create badge](#)

Rearrange badges ⋮



<https://bit.ly/sdg-badges>



SHARE AT YOUR TABLE!

- learners' profile and needs
- skills in-demand

on Curaçao Island of Learning and elsewhere

COMPETENCE FRAMEWORKS



The diagram for EntreComp is a circular flower-like structure with a central blue circle labeled 'EntreComp'. It is divided into three main sections: 'IDEAS & OPPORTUNITIES' (top, green), 'RESOURCES' (bottom, orange), and 'INTO ACTION' (left, blue). Each section contains several smaller petals representing specific competencies.

European Commission

EntreComp: The European Entrepreneurship Competence Framework

EntreComp



A grid of 20 colorful icons representing various digital skills, such as a house, a car, a smartphone, a person, a washing machine, a microphone, and a shopping cart.

European Commission

DigComp 2.2 The Digital Competence Framework for Citizens

*With new examples
of knowledge, skills
and attitudes*

Rina Vučkari
Stefano Kluzer
Yves Punie

EUR 33006 EN



The diagram for GreenComp is a large hexagonal honeycomb structure in shades of brown and orange, surrounded by green leaves, purple flowers, and bees.

European Commission

JRC SCIENCE FOR POLICY REPORT

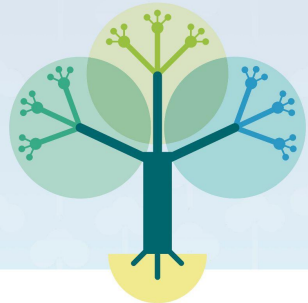
GreenComp

The European sustainability
competence framework

Authors: Guia Bianchi, Ulrike Pisiotis, Marcelino Cabrera
Editors: Yves Punie, Margherita Bacigalupo

Joint
Research
Centre

EUR 30955 EN



The diagram for LifeComp is a stylized tree with a dark green trunk and branches, and large, light green circular leaves. The branches end in small human figures.

European Commission

JRC SCIENCE FOR POLICY REPORT

LifeComp

The European Framework for
**Personal, Social and Learning
to Learn** Key Competence

Arianna Sala
Yves Punie
Vladimir Garkov
Marcelino Cabrera

2020

Joint
Research
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EUR 30246 EN

Use skills, competence and qualification frameworks

GLOBAL SKILLS RESEARCH

ARE YOU READY FOR TOMORROW? GET #FUTUREFIT TODAY

The world is changing fast. What you learned yesterday might not help you tomorrow. That's why you need to build your #FIT FOR TOMORROW™. The skills you'll need to work and thrive to win and to thrive in the decades to come.

5 Peak Performance Zones For a great future

Think of it as a training "No-brainer." These essential abilities you see at games and at job events. But instead of fun activities to build your body, you get to build your mind. You can't lose. These 5 zones are critical to success in the 21st century. You can't avoid them. Why? These zones? These are areas of their game you have to master for most of the 4th grade through the 12th grade. Do you know what you're missing? Because the biggest test will make the future already in play today. And you can't become these 5 zones to make the future you want for yourself and those you care about.

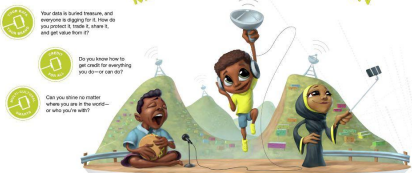
15 Super Skills add up to peak performance

These 15 performance zones all deserve equal effort – not just when with the reading, math, writing or writing and testing – but also that help you put all those skills together to know the world. To flourish, it's not just reading or writing or math. There are the other 14 that will help you learn and act, not just in your head, create beauty and be part of the world around you. These are the skills that will help you win and thrive to be tomorrow.

Ready, Set...
**JUMPSTART
THE FUTURE!**

This is your map of the world. It shows the 15 peak performance zones and the super skills you're going to need to build in each.

MAKE YOURSELF KNOWN



- Can you think to matter when you're not in the spotlight?
- Can you know how to get ready for anything you do or can't do?
- Can you write to matter when you're not in the spotlight?

Everyone is visible.
Just about everywhere at the time.
What matters is what you do with your visibility.

BECOME FRIENDLY TO THE MACHINES



- Can you play a team of numbers or smart digital assistants to work for you?
- When machines talk to you, do you know how to talk back?
- Can you make things happen on your own? Do you know how to use the digital world?

Machines are getting smarter.
Some of them will work for you. Sometimes you'll work for them – or even in them. More and more, you'll work side by side to get things done.

KEEP IT GOING



The world is going through a rough patch.
We've got political earthquakes and social tsunamis. Lots of people are looking for basic shelter today, but also looking ahead to tomorrow – building a stronger future.

- Can you help what's valuable in your world to build new ways of connection and protect everyone in a truly world?
- Can you find your own path through a world of change, loss, and adversity?
- Empathy, Social Intelligence, Emotional Resilience, Moral Reasoning, and Self-awareness are the skills that will help you care for yourself and others?

FUTURE skills

GET FIT FOR THE BEST FUTURE YOU CAN IMAGINE



Everyone needs a tribe.
You'll build your tribe – or tribes – as you make your way through life. And you'll do it by making things together: traditions, tools, shelters, and... well... life!

- Do you know the value of making connections from the bottom up?
- Can you see any problem into a design project?



Everything is connected.
The connections are visible every day, but they're not always obvious.

Use skills, competence and qualification frameworks

Cognitive

Critical thinking

- Structured problem solving
- Logical reasoning
- Understanding biases
- Seeking relevant information

Planning and ways of working

- Work-plan development
- Time management and prioritization
- Agile thinking

Communication

- Storytelling and public speaking
- Asking the right questions
- Synthesizing messages
- Active listening

Mental flexibility

- Creativity and imagination
- Translating knowledge to different contexts
- Adopting a different perspective
- Adaptability
- Ability to learn

Digital

Digital fluency and citizenship

- Digital literacy
- Digital learning
- Digital collaboration
- Digital ethics

Software use and development

- Programming literacy
- Data analysis and statistics
- Computational and algorithmic thinking

Understanding digital systems

- Data literacy
- Smart systems
- Cybersecurity literacy
- Tech translation and enablement

Interpersonal

Mobilizing systems

- Role modeling
- Win-win negotiations
- Crafting an inspiring vision
- Organizational awareness

Developing relationships

- Empathy
- Inspiring trust
- Humility
- Sociability

Teamwork effectiveness

- Fostering inclusiveness
- Motivating different personalities
- Resolving conflicts

- Collaboration
- Coaching
- Empowering

Self-leadership

Self-awareness and self-management

- Understanding own emotions and triggers
- Self-control and regulation
- Understanding own strengths
- Integrity
- Self-motivation and wellness
- Self-confidence

Entrepreneurship

- Courage and risk-taking
- Driving change and innovation
- Energy, passion, and optimism
- Breaking orthodoxies

Goals achievement

- Ownership and decisiveness
- Achievement orientation
- Grit and persistence
- Coping with uncertainty
- Self-development

Communicating meaningfully with others

223 reviews

Being civically engaged

0 reviews

Learning to Learn

0 reviews

Digital competence

0 reviews

Cooperating Successfully in Teams

42 reviews

Designing educational programmes

0 reviews

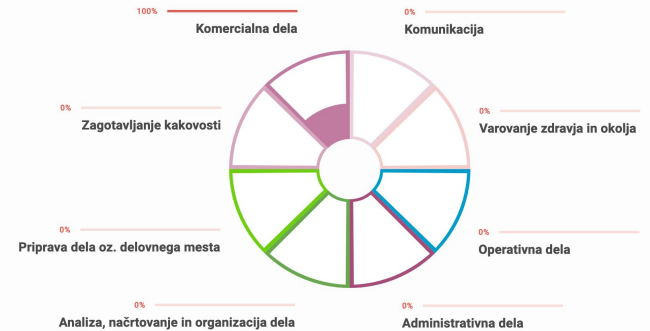
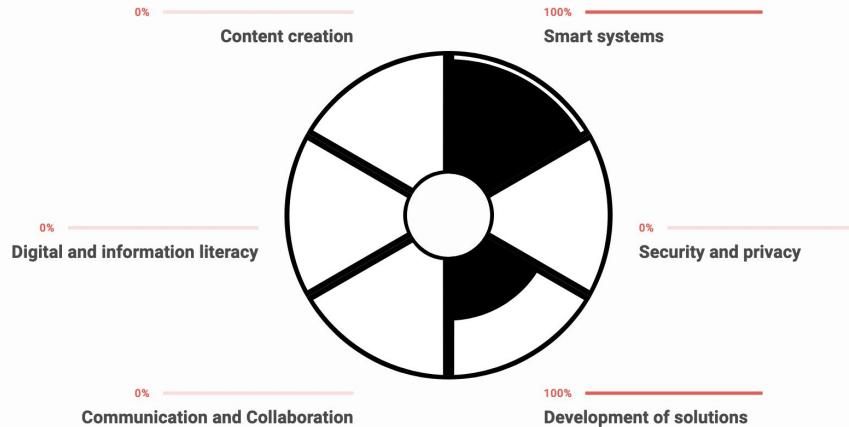
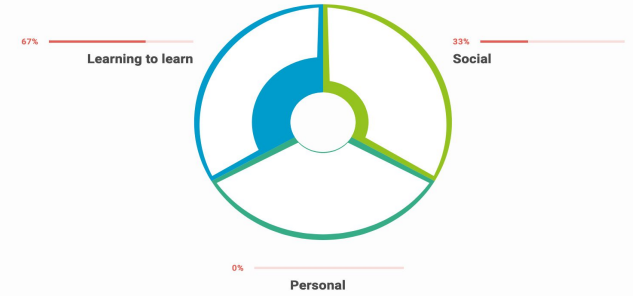
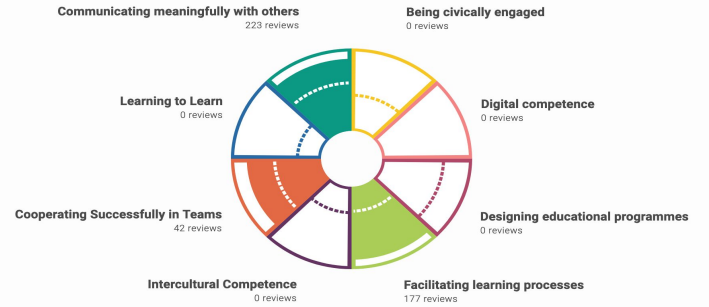
Intercultural Competence

0 reviews

Facilitating learning processes

177 reviews



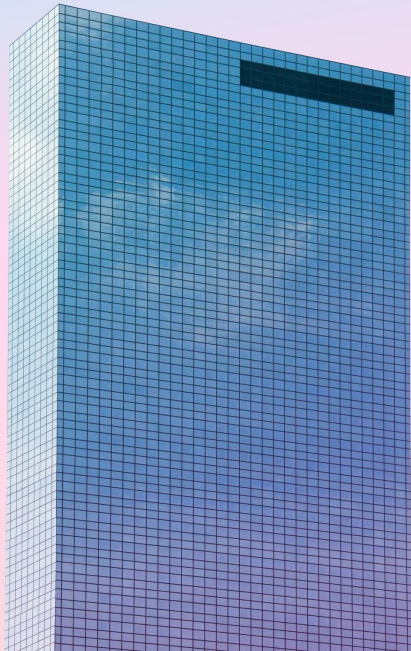




FOLLOW-UP ACTIVITIES

- **5 October 2023** *Cities of Learning Community Call focused on Quality Label for Badge Recognition*
- **19 October 2023** *Hands-on online workshop how to start using Curaçao Island of Learning platform*
- Join Cities of Learning on **LinkedIn** and **Facebook**
- Subscribe to Cities of Learning **Newsletter**

Deciding your badging path



Steps to take in decision making

- **STEP 1.** What goals do you want to achieve by using digital Open Badges?
- **STEP 2.** What type of badging programme(s) do you want to offer?
 - Activity/curricular based
 - Competency based
 - Assessment based
- **STEP 3.** Which platform to use?
 - Open and location based
 - Public/private platform

WHAT IS A PERSONAL ACCOUNT?



You need to register your *Personal account* should you wish to make the most of using the platform for Cities of Learning.

Having a *Personal account* you will be able to use the platform as a learner: join and complete activities; earn and display digital Open Badges.

Personal account is required to create and manage one or more *Organiser's accounts*.

WHAT IS AN ORGANISER'S ACCOUNT?

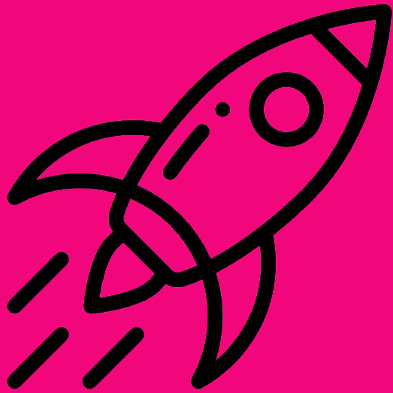


Organiser's account allows you creating and managing learning activities on the Cities of Learning platform.

Having an *Organiser's account* you will be able to promote your activities, invite people to join them, see completion progress and issue digital Open Badges

Organiser's account is required to create and manage *Activities, Playlists and Badges*

WHAT IS AN ACTIVITY?



- An *Activity* can be any type of learning experience that is offered by *Organisers*.
- This can be an event, internship, volunteering, digital experience, project, open space, course or workshop.
- Completing an *Activity* leads to earning a digital Open Badge.
- Activities can be stand-alone experiences or combined into *Playlists*.

WHAT IS A BADGE?



A *Badge* is a digital micro-credential that shows learning, skill or achievement.

On Cities of Learning platform badges follow the technical standard of Open Badges that are used globally to validate and recognise learning and achievements.

Organisers can issue badges via email or through QR code for completing *Activities* and *Playlists*. Badges can be set to require evidence with peer review or by *Organiser*.



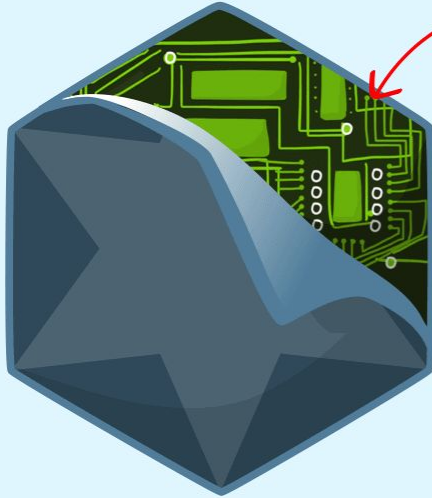
[Link to the video](#)



I AM MORE THAN JUST MY GRADES

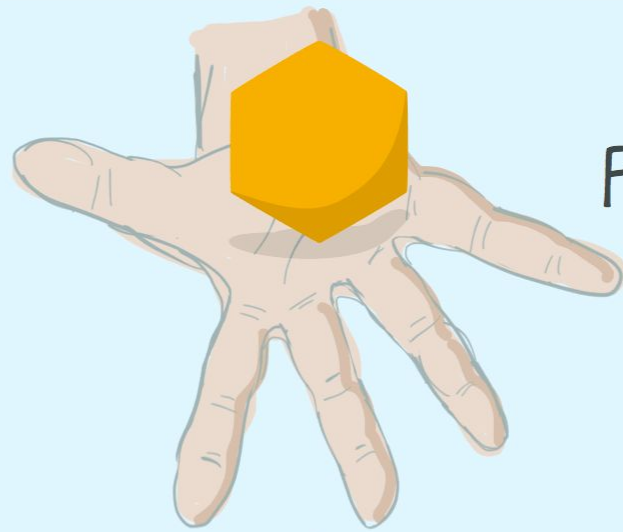


HONESTY
INTEGRITY
DETERMINATION
CHARACTER
SENSE OF HUMOUR
COLLABORATION
ENTHUSIASM
WORK ETHIC
CREATIVITY
KINDNESS
HUMILITY
CHARITY



THERE'S
DATA INSIDE!

Evidence
based



Free &
Open



Stackable

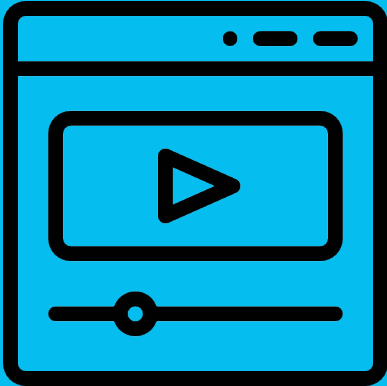
Transferable





[Link to the video](#)

WHAT IS A LEARNING PLAYLIST?



A *Playlist* is as an organised learning pathway with selected *Activities*.

Organisers can choose which *Activities* they want to include in one *Playlist*; set their order of appearance and decide on mandatory and optional *Activities* for completion.

Playlists enable learners track their progress. *Organisers* can use *Playlists* as a learning management system.



HOW TO CREATE A PLAYLIST ON THE PLATFORM?



[Link to the video](#)

< [Future makers. Lead your learning, civic and career pathways to the future.](#)



Future maker. My Learning, civic and career pathway to the future.

[Badge information](#)

[Endorsements](#)

5 endorsements

Badge endorsement: Signed endorsement



Tilburg City of Learning

Tilburg City of Learning ziet dat het afronden van de learning playlist **Future maker. My learning, civic and career pathway to the future** impact heeft op de visie wat je **nu** wilt leren om klaar te zijn voor jouw toekomst.

Ben jij in het bezit van deze badge? Dan heb je voor ons een pre om bij Tilburg City of Learning je afstudeeropdracht, stage, cariere move, etc. een duwtje jouw richting op te geven. Daarnaast ben je ook eerste in de rij voor deelname aan internationale projecten waarbij je Cities of Learning vertegenwoordigd (hoeft niet Tilburg focus te hebben).

Badge endorsement: Signed endorsement



Sachsen-Anhalt Region of Learning

Activity



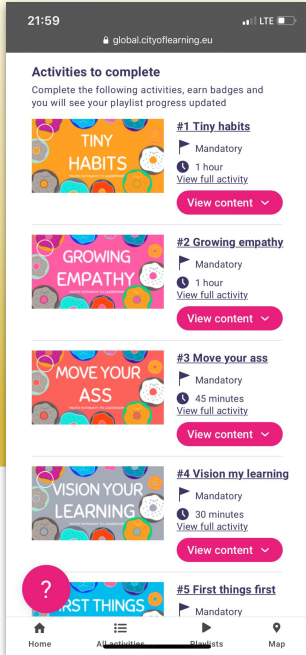
Future makers. Lead your learning, civic and career pathways to the future.

Organisation



Network of Cities and Regions of Learning





[Link to the playlist](#)



6

LEADERSHIP

YOUTH PATHWAYS TO LEADERSHIP PLAYLIST

Pathway to Personal Leadership

[Join](#)

[Overview](#) [Badges](#)

Content

Habits are a big part of your life, about **40 % of your actions are habits**. What if you would become aware of your habits and make conscious decisions instead of doing things automatically without thinking if it is an effective behaviour or not. A habit can be something small like taking a coffee every morning when you wake up, but it can also be more complicated as not taking action to change something that you don't feel comfortable with. These habits are not just there, they grow step by step until they become second nature. This can be very helpful because when something becomes a second nature, the action doesn't take a lot of energy anymore. Though it is very annoying when the habit is not

Badges 6



PLAYLIST DESIGN STEPS

- Team-up and choose a topic
- Set your goals
- Design activities
- Assemble a learning playlist
- Define a badge content and criteria

[Download a copy of full playlist design presentation](#)



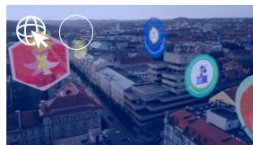
Co-design pathways: create activities on Cities of Learning platform

🚩 Mandatory

🕒 45 minutes

[View full activity](#)

[View content](#) ▾



Co-design pathways: create a playlist on the Cities of Learning platform

🚩 Mandatory

🕒 4 hours

[View full activity](#)

[View content](#) ▾



Co-design pathways - create badges on the Cities of Learning platform

🚩 Mandatory

🕒 1 hour

[View full activity](#)

[View content](#) ▾



5

Co-design learning, civic and career pathways in Cities of Learning

ACTIVITY AND PLAYLIST DESIGN WORKSHEETS



ACTIVITY DESIGN

CHOOSE TYPE OF ACTIVITY:
(8 options to choose from)

<input type="checkbox"/> Event	<input type="checkbox"/> Internship
<input type="checkbox"/> Project	<input type="checkbox"/> Open space
<input type="checkbox"/> Volunteering	<input type="checkbox"/> Digital experience
<input type="checkbox"/> Course	<input type="checkbox"/> Workshop

DESCRIPTION OF WHAT PEOPLE CAN DO AND LEARN IN THIS ACTIVITY:
(8 options to choose from)

DO	LEARN
----	-------

WHAT SKILLS WILL PEOPLE IMPROVE?

DATE AND LOCATION OF THE ACTIVITY :
(optional)

DATE	LOCATION
------	----------

NAME OF THE ACTIVITY:

INTEREST CATEGORY:
(11 options to choose from)


<input type="checkbox"/> Crafts and making	<input type="checkbox"/> Science
<input type="checkbox"/> Environment and ecology	<input type="checkbox"/> Technology and computers
<input type="checkbox"/> Career and job readiness	<input type="checkbox"/> Sports and active lifestyle
<input type="checkbox"/> Civic engagement	<input type="checkbox"/> Global world
<input type="checkbox"/> International and intercultural	<input type="checkbox"/> Creativity and design
<input type="checkbox"/> Personal development	

DURATION:

IDENTIFY ADDITIONAL MATERIALS:
(videos, online tools, text to read, etc.)

BADGE NAME:





LEARNING PLAYLIST DESIGN

PLAYLIST NAME:



BRIEF DESCRIPTION:

WHAT IS THE SEQUENCE OF ACTIVITIES?
(two choices: **Fixed** or **Flexible**)

MARK WHICH ACTIVITIES ARE MANDATORY FOR PLAYLIST COMPLETION:

IDENTIFY ACTIVITIES FOR THE PLAYLIST:

BADGE NAME:





HOW TO DEFINE A GOOD BADGE?



[Link to the video](#)



[Link to the video](#)

LET'S KEEP IN TOUCH.



Nerijus, Badgecraft, nerijus@badgecraft.eu

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